Western Washington University Intramural Sports

5 V 5 Basketball Rules

All participants must read the Intramural Handbook and sign a Holds Harmless Agreement before participating. Both of these can be found on our website: www.wwu.edu/campusrec.

I. GAME, FIELD, PLAYERS, AND EQUIPMENT
A. The Playing area
   1. The court shall measure 40-50 feet wide and 85-95 feet long
   2. The court is divided into two halves, marked by a halfway line, as well as a three point arch and key
B. Equipment
   1. A regulation ball shall be used as provided by the Campus Recreation Office or another ball may be used if mutually agreed upon by both teams, and the referee. The referee shall approve the game ball(s).
   2. Mouth guards are highly recommended.
   3. Equipment representing possible hazards to participants will not be permitted. No hats, jewelry, exposed metal or hard unyielding plastic on braces, casts, etc. will be allowed. **THIS INCLUDES ALL EARRINGS.**
   4. Players must wear athletic type shoes that cover the foot completely. Sandals, boots, and open toe shoes are NOT allowed. The officials and supervisors on duty have the authority to disallow any shoe, which they feel would endanger the person wearing the shoe or his/her opponents. No protest regarding shoes will be accepted by the Intramural Staff.
C. Players/Game
   1. A full team shall consist of five players and substitutes. A team must start and finish the game with at least three players.
   2. **If a team does not have the minimum number of players to start a contest at the scheduled time, they will be given 10 minutes to secure the correct number before the game is declared a forfeit.**
   3. Games consist of two, 20-minute halves with a 3-minute halftime. The game clock will run continuously except during the last 2 minutes of the second half. It will then stop for all whistles: exception – the clock will remain running if a team is ahead by 20 points or more.
   4. Each team is allowed three, 1-minute time-outs per game.
   5. Tie games during the regular season will be recorded as ties. In playoffs there will be a 3-minute overtime period with one time-out allowed per team. The game clock will run continuously except during the last minute when it will stop for all whistles. A one minute intermission will be allowed between the regulation game and the overtime period. Games tied at the end of the second overtime period will be determined by sudden death (first team to score wins). No time-outs will be allowed in the second overtime. Possession will be determined by a jump ball.
   6. Varsity/Club Sport Players: Only one (1) ex-Varsity and one (1) Sport Club member (current or former) can be on a team’s roster. Varsity players must sit one full calendar year from the last time they were listed on the team’s roster before they are eligible to participate in Intramural Sports.
   7. Any player visibly bleeding must leave the field and may return with the referee’s permission after the wound is cleaned and bandaged; clothing must be changed if blood is visible/present before player may reenter the match.
D. The Game Procedures
   1. Scoring
      (a) Field goals are worth 2 points. Field goals taken behind the 3 point line are worth 3 points. (Exception: Co-Rec)
      (b) All free throws are worth 1 point. (Exception: Co-Rec).
      (c) Mercy Rule: If one team is up by 35 points at half-time or any time in the second half the game will be ended and that team will be declared the winner
   2. Fouls
      (a) A player is disqualified on their 5th personal foul or on any flagrant foul
The one-and-one will be in effect on the 7th team foul of each half. Two foul shots will be in effect after the 10th team foul of each half. Team fouls carry from the 2nd half into any overtime period.

A player is disqualified on their 2nd technical foul

Intentional Fouls – 2 shots and possession.

Flagrant Fouls – 2 shots and possession, offender disqualified from the contest.

Technical Fouls/(Eellow Cards – 2 Points, possession to team fouled.

Officials may call a technical foul for anything that, in the judgment of that official, is thought to be a delay of the game or unsportsmanlike behavior on the part of an individual/team (including fans)

3. Substitutions

All substitutions must report to the scorekeeper before official allows entrance into the game. Failure to do so will result in a technical foul. All free throws are worth 1 point. (Exception: Co-Rec).

4. Co-Rec Modifications

Teams may play with 3 women/2 men or 2 women/3 men.

the number of male and female players cannot differ by more than 1.

There is no restriction on who must handle the ball or where a player can be on the court.

Scoring: All baskets made by females are awarded an extra point. Field goals are worth 3 points. Field goals attempted behind the 3 point line are worth 4 points. Free throws are worth 2 points.

5. Sportsmanship Rating

Teams receiving two (2) unacceptable sportsmanship ratings during the season will automatically be dropped from any further competition.

Any team that receives an unacceptable rating is suspended from any further games until they have met with the intramural coordinator

Any ejected player must meet with the Intramural Coordinator before that person can participate in any future intramural event/sport.

If an ejected participant or suspended team plays in any future intramural event/sport before meeting with Intramural Coordinator that game will result in an automatic forfeit.

It is the individual or captains responsibility to make contact with the intramural coordinator within 14 days of ejection or unacceptable sportsmanship rating, to have continued participation in intramural events/sports. Intramural Office: 360-650-7261, intramurals@wwu.edu

6. Playoffs

To compete in playoffs, an individual must be on the roster (via IMleagues) the day before playoffs is scheduled to start.

Participants must play in at least three regular season games and one playoff game in order to receive the intramural championship tee.

Playoff brackets will be posted on IMLeagues (www.IMLeagues.com/wwu) following the end of regular season play.

During playoffs, a team that receives an unacceptable sportsmanship rating will be suspended and removed from the tournament/playoffs.

*Rules not outlined in this sheet will follow the National Federation of State High School Association Rules

**For other policies regarding sportsmanship ratings, forfeits, protests, eligibility, inclement weather, defaults etc, please review the intramural handbook which can be found online at (www.wwu.edu/campusrec)