All participants must read the Intramural Handbook and sign a Holds Harmless Agreement before participating. Both of these can be found on our website: www.wwu.edu/campusrec.

Current USTA rules will govern play. Intramural Policies, Procedures, Eligibility Requirements, etc. and specific rule modifications will take precedent.

I. COURT, PLAYERS, AND EQUIPMENT
   A. Playing Court
      1. The court shall measure 78 feet long and 27 feet wide.
   B. Equipment
      1. Individuals/teams must supply their own racquets. Individuals/teams are encouraged to bring their own balls. Balls are available for check out for matches from the intramural supervisor.
      2. Shoe Policy: Each player must wear athletic type shoes that cover the foot completely.
      3. Jewelry is illegal equipment.
   C. Server & Receiver
      1. Individuals/team must be ready to play at game time or forfeit. The supervisor's watch is the "official" game time. GAME TIME IS FORFEIT TIME.
      2. A coin toss will determine ends of the court and who will be the server or receiver. The individual winning the toss shall have first choice of options. The options for each shall be:
         a. To choose service or receive.
         b. To choose end of the court. The individual/team, not having the first choice, shall exercise the remaining option.
         c. If an individual/team allows their opponents 10 minutes to avoid a forfeit, they shall automatically receive the first choice of options.
      3. The service shall be delivered with both feet behind the base-line and within the imaginary continuations of the center-mark and the sideline. The server shall stand alternately behind the right and left halves of the court beginning from the right in every game. The ball shall pass over the net and hit the ground within the service court which is diagonally opposite.
      4. At the end of the first game the receiver shall become the server and the server receiver and so on alternately in all subsequent games of the match.
      5. A match will consist on one set to 7 games. If the game is tied at 6-6, the next game will be played as a tiebreaker.
      6. Games will have an hour time limit. The player ahead in games at the end of the hour limit will be declared the winner. In the case that the number of games is tied the current game will be finished to determine the winner.
      7. Scoring
         a. A No Ad system of scoring will be utilized.
         b. If a player/team wins the first point the score shall be 15, second point 30, third point 40, and fourth point is game.
   8. Players shall change ends at the end of the first, third, and every subsequent alternate game.
9. A ball falling on and touching any part of the line is regarded as falling in the court bounded by that line.

Scoring Breakdown for Team Tennis

II. TEAM MAKE UP

• Teams consist of 5 players - 1 team of doubles, 1 A singles player, 1 B singles player, and 1 C singles player.
• The roster may have more than 5, but only 5 players will participate on match night. It is assumed that A players will be the most highly skilled, B players will be the next most highly skilled, and C players the third most highly skilled.
• Doubles players may not compete in singles on a given night, since all games will occur at the same time.
• The nightly lineup may be determined anytime up until the match is scheduled to start.
• Any team that does not have 5 players to start the match will forfeit the games that they do not participate in.

III. HOW THE MATCHES WILL BE PLAYED

• Scoring will be as follows: Doubles wins = 2 pts., singles wins = 1 pts. Matches will be won by scores of 5-0, 4-1, or 3-2.
• There will be balls provided at the start of each match.
• Each match will consist of 8-game pro sets or 55 minutes, whichever occurs first. The purpose of this format is to keep matches around one hour in length. There are 4 matches played at the same time for each team match.
• No match may end in a tie. No ad scoring will be in effect. Should a match end tied at 8, a 12-point tiebreaker will occur (first to 7 points).